Welcome to CS 320 User Interface Design

Textbooks



Topics

- Fundamental Concepts of Design
 - Psychology
 - Physiology
 - Application to Traditional / Digital UI
- Avoiding Common Design Pitfalls
- Prototyping
- Usability Studies

Outcomes

- Enhance design consciousness
- Develop an ability to critique design
- Approach design with purposeful intent and a human focus
- Develop an understanding of the psychological and cognitive processes involved with interaction
- Understand methods for evaluating a UI design

Story Time!

Story Time: The TV Saga



Story Time: The TV Saga



What's Wrong?



Story Time: Outlook

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What are they?



What are they?

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What are they?

Insert Picture from File



Insert Icon from Online

What are they?

Insert Smart Art Graphic

What are they?

Insert Cameo



What are they?

Insert Movie from File



What are they?



Insert Table

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Insert Chart



Story Time: COVID



Story Time: COVID



Story Time: COVID



A Better Way?



Story Time: The Secret Sauce

