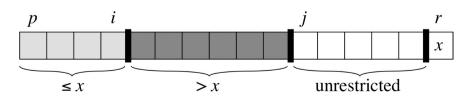
-

- Base Cises

PARTITION(A, p, r)

## x = A[r] i = p - 1for j = p to r - 1if $A[j] \le x$ i = i + 1

exchange A[i] with A[j]exchange A[i + 1] with A[r]return i + 1



	i _p,j	r
(a)	2 8 7 1 3 5 6	4
	p,i j	r
(b)	2 8 7 1 3 5 6	4
	p,i j	r
(c)	2 8 7 1 3 5 6	4
	p,i j	r
(d)	2 8 7 1 3 5 6	4
		r
(e)	2 1 7 8 3 5 6	4
	p i j	r
(f)	2 1 3 8 7 5 6	4
	p i j	r
(g)	2 1 3 8 7 5 6	4
	p i	r
(h)	2 1 3 8 7 5 6	4
		r
(i)	2 1 3 4 7 5 6	8

Where is the work?  
- The key contributor to the runtime if 
$$p < r$$
  
is the loop in partition  
- Each itention of that loop  
is a comparison with the pist  
- Asyptotically, the runtime is based on the number of  
Comparisons

Best Case

Recursion tree

n/24/2 u/y n/4 i's u/y heigh  $(\log_2(n))$ θ ۲ Compan Guns  $\Theta(\mathbf{r})$ ٢ each level a+ 6 n) 4 5

Worst Case

height 15 h ' h h-1 0 # of ίs N + (h-1) + (u-2) +••• ( h-2 n h(n+1) Ξ  $\hat{O}(n^2)$ n-3 ٢ • c