## CS 210 Principles of Computer Organization Chapter 6.1 Review

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Note: some definitions may result in a term consisting of multiple words. Write the word with letters consecutively. For example, "operating system" would be filled in as "operating system"

## **ACROSS**

- 2. an instance of a program being executed
- 7. a specific technique for automatic overlaying which involves locating the chunks of program to be read in from disk, loading them, and updating the address map
- 8. the observation that most programs don't reference their address space uniformly but instead references tend to cluster on a small number of pages
- 10. \_\_\_\_ paging; a method of operating a virtual memory in which a page is brought into memory only when a request for it occurs, not in advance
- 12. the set of all pages used by the most recent memory references
- 13. acronym for the device which is responsible for doing the virtual-to-physical address mapping
- 14. \_\_\_\_\_ address space; the addresses that the program can refer to

## **DOWN**

- 1. acronym for the level which implements the operating system
- 3. a program that (from the programmer's point of view) adds a variety of new instructions and features, above and beyond what the ISA level provides
- 4. a method for performing the overlay process automatically; gives the illusion that the machine has more memory than it actually does
- 5. the chunks of program to be read in from disk in the implementation of virtual memory
- 6. \_\_\_\_\_ address space; the actual, hardwired memory locations
- 7. a chunk of contiguous physical memory which a page goes to
- 9. specifies for each virtual address what the corresponding physical address is
- 11. when a reference is made to an address on a page not present in memory