



GUIB Chapter 2: GUI Control Bloopers

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2 kinds of GUI Control Bloopers

- Using Wrong Controls
- Using Controls Wrongly

12 Bloopers Total

7 “Wrong Controls” Bloopers

5 “Controls Wrongly” Bloopers



Using Controls Wrongly




Blooper 1: Confusing Checkboxes and Radio Buttons

Checkboxes Buttons

- No limit to how many can be selected
- Binary States: On/Off, Yes/No, 1/0
- Used for form submission and consent

Radio

- Only one can be selected out of a group
- Used to select from a series of choices
- One should always be marked



I have read and understood the terms of service, and I agree to abide by them.

What is your class year?

2023

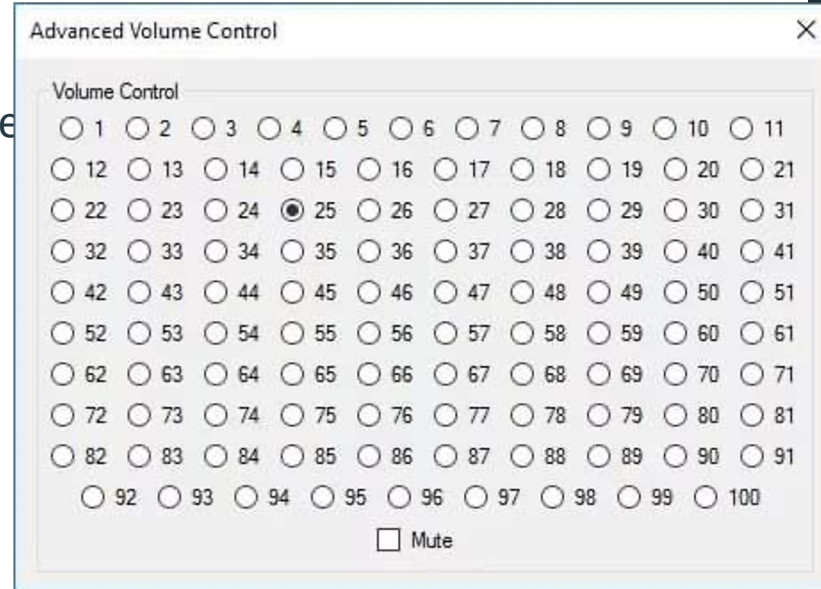
2024

2025

2026

Blooper Solutions:

- When this blooper is discovered, replace the wrong element with the correct element.
- Use GUI software that makes switching between elements easy.
- Consider alternative input options



Blooper 2: Should THAT be a checkbox??

- Checkboxes should only be used for YES/NO, ON/OFF type input.

Do you prefer dogs or cats?

Dogs

Blooper Solutions

- Switch to different input methods, such as radio buttons
- Reframe the label in a way that puts it in the YES/NO format

Blooper 3: Command Button Toggles

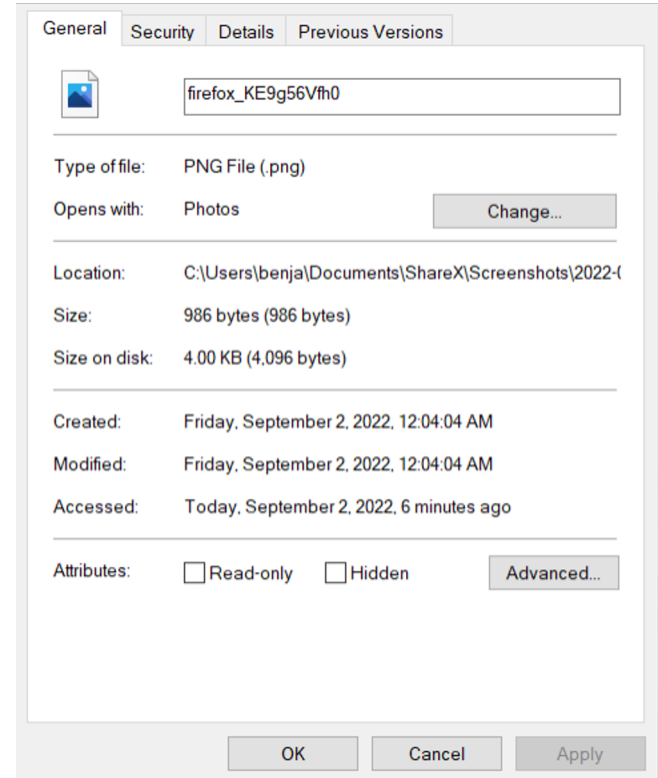
Launch/Unlaunch Nukes

Problems with this setup:

- No feedback
- Users unfamiliar with this usage
- Use checkboxes or other toggle controls

Blooper 4: Tabs as Radio Buttons

- Tabs should be for navigation, never for input
- Don't completely reorient your user's expectations!



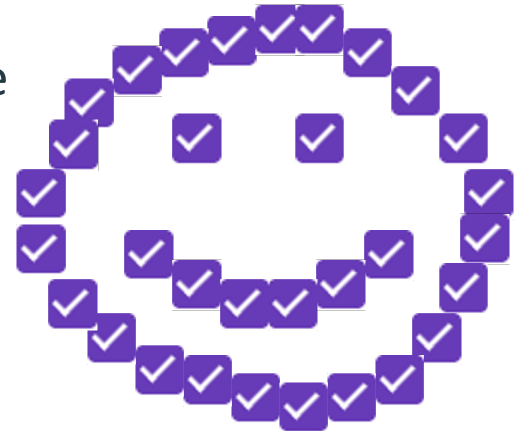
Blooper 5: Too Many Tabs!!

- Keep the number of tabs small enough where you can fit them all on a single row without abbreviation.
- Continuity with real folder tabs is key
- If this is impossible, choose a different navigation method



Blooper 6: Using input displays for control-only data

- The functionality of input displays should be maintained
- Input displays should not be used for their visual features alone



Blooper 7: Overusing text fields for constrained input

- Descended from text-based UIs, GUIs tend to over-use text input features.
- Done for “Ease of Programmer”

Date	Day	Time In
08/21/22	Sunday	<input type="text"/>

Blooper Solutions

- Use text fields only when needed
- Social security, phone numbers, addresses, date, time, email addresses, etc. are all better suited to other forms of input.



Using Controls Wrongly

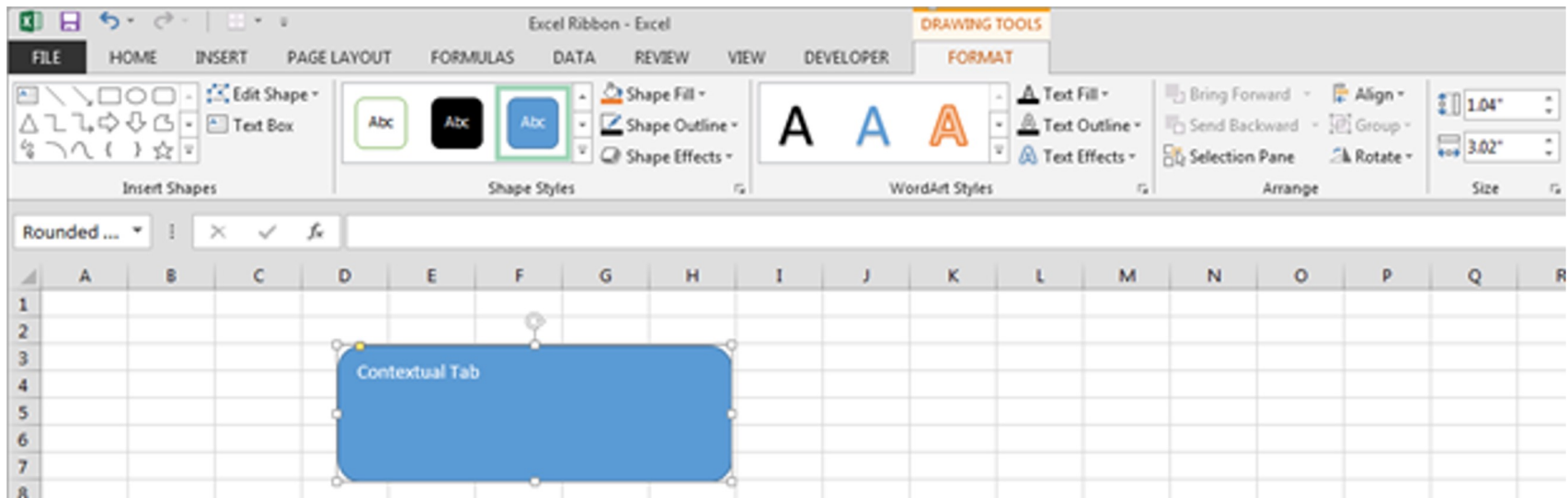


File	Edit	View	Format	Window	Help
Edit menu when user is composing an email message	Undo				
	Cut Copy Paste				
	Find... Replace... Check Spelling...				
File	Edit	View	Format	Window	Help
Edit menu when user is editing a message's attachments	Undo				
	Cut Copy Paste				
	Add... Delete Delete All				

Blooper 8: Dynamic Menus

Dynamic Menu Problems

- Not clear to the user why things are being moved around
- Failure to respect object permanence
- Justifiable when dealing with third party plug-ins



Dynamic Tabs: A Better Way

Blooper 9: Intolerant Data Fields

Payment Options



Credit Card



(* Please, do NOT use spaces or dashes. Example: 4321432143214321)

Blooper 10: Input fields with no default


- Problematic as an input method
- A radio button cannot be unclicked when it has been clicked
- Not a valid “null” or “none of the above” option
- Just add another radio button

What's your favorite color?

- Red
- Yellow
- Blue
- Green
- None of the above

Blooper 11: Poor Defaults

Pick your favorite dorm

How to pick a good default option:

- Common Sense
- Business Logic
- Customer Observation
- User Data
- Arbitrary Choice

Blooper 12: No negative check boxes!

- Negative check boxes confuse users!
- For simplicity's sake, flip the functionality and remove the negative.

Don't eat the pie



Don't do what Donny Don't does.



Questions?

